
rts32 processes

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 - **Product:** Aleph
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Question

What are the rts32 processes seen in "top" and elsewhere?

Answer

The rts32 processes are Run-Time System, 32-bit processes. RTS typically deals with details of the interface between a program and the operating system, such as, system calls, program start-up and termination, and memory management.

Usually the persistent rts32 processes seen in "top" are associated with ue_nn daemons (for example, ue_01, ue_21, etc.)

Do the following to see what function each rts32 process is associated with:

In "top", note the process number (nnnnn) (the first number, the number in the PID column), then

```
> ps -ef |grep nnnn
```

<where "nnnn" is the process number>

This will show the function the rts32 process is associated with (such as, ue_01, ue_21, etc.).

Additional Information

Related articles:

000016598: Long-running rts32 (ue_01) sessions with high CPU

000017471 ue_21 has *very* high CPU

Category: Background processing (500)

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