
Object code limit; changing all budgets to allow "All" objects

- **Article Type:** General
 - **Product:** Aleph
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Description:

We recently defined a new object code so we now have 21 codes. Our acquisitions staff just noticed that under -- Budgets - "Budget Info 2" tab -- that the new one we defined is not checked. So I looked through the documentation and found that you can only define up to 20 codes. However, when we just checked "All" and left all the codes unchecked it seems to let you use all the codes.

So can we have more than 20 object codes defined and just check "All"? And, if so, how can we globally change all budgets so just "All" is checked?

Resolution:

In the cases where the "All" box appears as checked in the GUI, the `z76_object_code` is null.

Thus, the following will do what you want:

1. Run `p_file_03` to back up the ABC50 z76.
2. Run this SQL:

```
update z76 set z76_object_code = null;  
commit;
```

3. Check in the GUI to see if it's right.

If for any reason you want to restore the z76, you can run `p_file_04` to do that.

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